# **MultiYAM**

Stephan Schupfer

MultiYAM

COLLABORATORS							
	TITLE:						
	MultiYAM						
ACTION	NAME	DATE	SIGNATURE				
WRITTEN BY	Stephan Schupfer	March 1, 2023					

REVISION HISTORY							
NUMBER	DATE	DESCRIPTION	NAME				

MultiYAM

# **Contents**

1	Mult	<b>MultiYAM</b>				
	1.1	MultiYAM documentation	L			
	1.2	Introduction	,			
	1.3	Requirements	,			
	1.4	Installation	,			
	1.5	Usage	)			
		Bugs				
	1.7	Copyright	;			
	1.8	Thanks				
	1.9	The author				
	1.10	About MUI	,			
	1 11	History 5				

MultiYAM 1/5

# **Chapter 1**

# **MultiYAM**

#### 1.1 MultiYAM documentation

```
MultiYAM
               Version 1.1
A support program for YAM © 1996 Marcel Beck
     © Copyright 1996 Stephan Schupfer
       Introduction
        - Why did I make this?
       Requirements
        - What you need to use MultiYAM
       Installation
        - How to install MultiYAM
       Usage
        - How to use MultiYAM
       Bugs
        - If you get problems
       Copyright
        - Disclaimer
       Credits
        - The author wishes to thank ...
       The author
        - About the Author
       MUI
```

- About MUI

MultiYAM 2/5

```
History - History of MultiYAM
```

#### 1.2 Introduction

```
Introduction
```

The Yam User Adminstration program is for heavy duty mail users. Yam 1.3, a great mailer programmed by Marcel Beck, is now capable of maintaining several configfiles and mailboxes but lacks a little in the management of all those different mailboxes. Since I own several accounts on the Internet, it was desirable to have a little program for maintaining these mailboxes.

Then i found the Yam User Administration (YUAdmin) on Aminet which is great for managing multiple mailboxes. But... on my system the User Interface was ugly. ---- So i did the same programm in MUI.

MultiYAM is totally programmed in C, and is my second MUI programm !  $\mbox{MUI}$  is Copyright @ Stefan Stuntz

### 1.3 Requirements

Requirements

```
You need:
```

- YAM 1.3+ (there is no point in using MultiYAM without Yam... or is it??)
- Everything Yam uses... (AMITCP, MUI etc.)

#### 1.4 Installation

```
Installation
-----
Installation couldn't be easier:
Copy the MultiYAM program to the YAM: directory.
(You must have an assignment to YAM: !)
Thats it ! Easy - isn't it ?
```

### 1.5 Usage

MultiYAM 3/5

Usage

MultiYAM is easy to use, no difficult commands have to be learned.

After you have started MultiYAM by doubleclicking it's icon you can configure it using the Menu entry Settings/Configure...

You can add up to 10 Users ( I think thats enough ). If there's a need for more users drop me a mail and i will enhance the next version !

You can also delete existing users and you can sort the presentation of the entries using the drag and drop listview !

After you have configured MultiYAM you can enter YAM by simply clicking one of your added entries. Then you need to configure YAM for your mailbox!

I think thats it !

### 1.6 Bugs

Bugs

If you get any problems like GURU's and stuff, please increase the stacksize of the program ! I currently don't know what problem this is but it seems to be a MUI problem ?!?.

For me the program works fine at Stack of 4096 with 3 Mailboxes, but as i have similar problems with other MUI programs i think increasing the stacksize will will fix the problems other users have reported.

# 1.7 Copyright

Copyright

MultiYAM is Copyright ©1996 by Stephan Schupfer.

This software is freely distributable. The distribution is permitted under the following conditions:

- All associated files included with the distribution archive are to remain intact and unaltered.
- The distribution over BBS's, Internet, software libraries like the ones from Fred Fish or Aminet CD-ROM's and similar electronic channels is granted.
- disc-magazines, service providers and all other publishers who want to

MultiYAM 4/5

include the MultiYAM program on their disks, CD-ROMS or other media, need to have my permission in case of a commercial distribution.

- Commercial use of MultiYAM is forbidden unless permission is granted by S.Schupfer. Contact me at: schupfer@sbox.tu-graz.ac.at

#### DISCLAIMER

This software is provided as—is, without warranty of any kind, either expressed or implied. In no event will the author be liable for direct, indirect, incidental or consequential damages or data loss resulting from the use or application of this software. The entire risk as to the results and performance of this software is assumed by the user.

### 1.8 Thanks

```
Credits
```

I would like to thank

- Marcel Beck <mbeck@access.ch>
   for YAM the powerful email program for Amiga computers.
- Albert Vortman <BertVortman@www.dsdelft.nl> for YUAdmin, on which MultiYAM is based on.
- Stefan Stuntz <stuntz@sasg.com>
   for MUI a powerful and easy to program GUI.

#### 1.9 The author

```
The author
-------
Software development is a way to keep the Amiga alive !

My address is:

Stephan Schupfer
Brockmanngasse 69
8010 Graz
Austria
Europe

Email:
schupfer@sbox.tu-graz.ac.at

WWW:
http://www.sbox.tu-graz.ac.at/home/schupfer/

Questions, criticism, suggestions and bugreports are always welcome.
```

MultiYAM 5/5

#### 1.10 About MUI

This application uses

MUI - MagicUserInterface

(c) Copyright 1993-96 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

Stefan Stuntz Eduard-Spranger-Straße 7 80935 München GERMANY

Support and online registration is available at

http://www.sasg.com/

## 1.11 History

History

V1.0 14.10.96

- first public release
- done in one day !
- V1.1 05.11.96
  - added MUI\_Settings
  - added Icon at Iconified
  - some code cleanup
  - fixed some stack problems (hope so)